

VS.SYSTEM™

VS.SYSTEM Today's most innovative interchangeable video game system! Dual monitors create the most interactive and exciting game play available!

■ **VS.SYSTEM** is capable of providing new games through easy software replacements!

■ **VS.SYSTEM** games available include: **VS.TENNIS™**
VS.BASEBALL™

Staged new releases make **VS.SYSTEM** the most innovative and affordable game system on the market!



Nintendo®

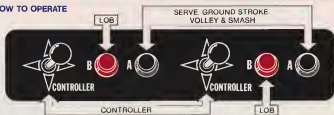
VS.SYSTEM™

THE GAME SHOWN IS VSTENNIS
© 1984 Nintendo of America Inc.

VS. TENNIS™

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■ HOW TO OPERATE



■ GAME SELECT (START)



■ HOW TO PLAY

- VS. TENNIS will automatically toss the ball for service.
- Push BUTTON A to serve (automatic serve on the 4th toss)
- When player(s) lose(s) 3 games, the game is over
- In "One Player VS. One Player" and "Two Players VS. Two Players", the winning player(s) can play against the computer after defeating the opponent(s).
- or the opponent(s) can continue the game by inserting additional coin(s) and pushing "Game Select" (Start Button) while "Insert Coin (s)" is displayed.

SINGLES



- 1** One player can play a "Singles Game VS The Computer"



- 2** Two players can play a "Singles Game VS Each Other"

DOUBLES



- 3** Two players can play "Doubles VS The Computer"



- 4** Four players can play "Doubles VS Each Other"

	UPRIGHT
DIMENSION	45 1/4"W × 33 1/2"D × 67 1/2"H inch
WEIGHT	37.5 lbs

	TABLE
DIMENSION	27 1/2"W × 38 1/2"D × 34 1/2"H—420-0 inch
WEIGHT	205 lbs

Nintendo of America Inc.

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